

# Pack 239 Klondike Dogsled Team Race Rules – 2009

**SAFETY FIRST !!! NO ONE MAY TAKE A KLONDIKE DOGSLED DOWN ANY HILL IN THE PARK.**

Pack 239 has had Cub Scouts injured with *broken* bones from riding the hills on their dogsleds. We must disqualify any team or individual that disregards this rule. Also, parents please supervise your children when sledding on Lakeshore Park's sledding hill.

## GENERAL

- The Klondike Race Committee may modify events to accommodate conditions.
- Teams are made up of Den Members. Two small Dens may combine, with notification to Klondike Race Committee prior to the start of events.
- Substitute participants: In the event of absence of a member of the Den, a substitute may participate. The substitute may be a boy or a girl no taller than the tallest boy and no older than the oldest boy in the Den. The number of people on the Dogsled team may not exceed the number of boys in the Den.

## THE EVENTS:

**Station A - Judge's Station** Judges Trophy Points Awarded to all participating Dogsleds.

Points will be awarded in the following categories:

- *Most Cub Scout Oriented*
- *Most Original Design & Construction*
- *Other Special Features*

**Station B – Team Dogsled Push** Points Awarded to all participating Dogsleds. The Team of Dogs will push the sled up to a line and then let go. Dogs must remain behind the line.

- Two runs with one seated passenger aboard, keeping the best distance (from the line to the back of the sled).
- Two runs with no one aboard, keeping the best distance (from the line to the back of the sled).

**Station C - Triangle Course** Points Awarded to all participating Dogsleds.

Three cones are placed in a triangle about 80 - 100 feet apart. One dogsled at a time races against the clock.

- Start with first dog behind the Start/Finish Line.
- At each of the two corner cones the Driver and Passenger must change their positions, either with each other, or with one of the Dogs. **NEW RULE: If you have not completed changing the driver and passenger by the blue line after the corner and all dogs and sled riders are in their new positions....(no stragglers) ... the team must stop and get all scouts back to their new positions .....then continue.**
- The clock stops when the **Very Back End** of the Sled, (or the last fallen/trailing boy from that sled) crosses the Finish line. All the boys who start the race must cross the finish line to stop the clock.

**Station D – Break Station** Team Break Station (hot chocolate.)

**Station E – Deliver the Supplies** Points Awarded to all participating Dogsleds.

One dogsled team at a time races against the clock.

- Start with first dog behind the Start/Finish Line with a driver and one passenger on the sled.
- The team must pull the sled halfway down the course and then stop to pick up the supplies.
- The team must load on all nine containers onto their sled, and then pull the sled to the end of the track. All mushdogs and the sled must pass the finish line at the end of the track.
- The team must then unload all nine containers and put them inside the blue box at the end of the track ..... and spell out **"CUB SCOUTS"** with the nine containers.
- The clock stops when the Team has spelled **"CUB SCOUTS"**. All boys who start this event must finish before the sled is counted as finished. Distance is about 120 feet.

**Station F – Team Dogsled Sprint** Points Awarded to all participating Dogsleds.

One dogsled team at a time races against the clock.

- Start with first dog behind the Start/Finish Line. At the start signal, the team races for the finish line.
- The clock stops when the **Very Back End** of the dogsled (or the last fallen/trailing boy from that sled) crosses the Finish line. All boys who start this event must finish before the sled is counted as finished. Distance is about 120 - 150 feet depending on age of the Den.

**Station G – Team Sled Rescue** Points Awarded to all participating Dogsleds.

One dogsled team at a time races against the clock.

- The sled with driver is placed in a coned off area, the "lake".
- At the start signal, the team throws a rope to the driver and pulls him from the lake
- The clock stops when the **Very Back End** of the dogsled is pulled from the lake.

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## **ADDITIONAL "FUN RACES":**

After all of the Dogsled Teams have completed all of the above events two "Fun Races" may be run, depending on the time. The Fun Races are non-judged events. Points will not be awarded for the races.

The "Fun Races" will be run between all participating sleds racing against each other.

The two races are:

### **Mad Dash - Den Leader Race**

All participating Klondike Sled Teams will line up and race against each other.

The Cub Scouts must pull their Klondike Sled with their Den Leader (or a Den Assistant) as the Rider !

### **Parent Mush Dog Race**

All participating Klondike Sled Teams will line up and race against each other.

The Cub Scouts Parents must pull the Klondike Sled with Cub Scouts as the Riders !

## **AWARDS:**

The event results and awards will be presented at the next Pack meeting.

Dens will keep Klondike Trophies until the end of the school year.

The awards include:

- Ribbons for first, second, and third place in overall combined Klondike Events
- Ribbons for design results.
- Ribbons for event winners by individual events.
- Klondike 2009 Patch for each participating Cub Scout.

### **Please remember: THE OBJECT OF ALL CUB SCOUT EVENTS IS TO HAVE FUN!**

Additional Notes:

An Event Scoring Sheet will be provided for each Klondike Sled.

Each Team / Sled will be given a copy of the Event Day Schedule. The individual Teams / Sleds will rotate through each of the Event Stations. (Please make note of the scheduled times so that your Team does not miss an event.)

This is an outdoor event .... so please dress warmly !

Hot Chocolate and Donuts will be provided at the "Break Station".

**BRING YOUR SLEDS !!!!** There is a sledding hill adjacent to the Klondike Event Area. (Parents please supervise the children and NO KLONDIKE SLEDS are allowed on the sledding hill.)

The restrooms at the front of the park will be unlocked.

*Klondike Sled Hints:*

Wax your Klondike Sled Skis before the event !!

Put a heavy Cub Scout on the sled for the manned Team Dogsled Push !!

Hold a Klondike practice before the event !!

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Concept: A “Dogsled” pulled by Cub Scout “Dogs”, with a standing Driver and seated Passenger.

ITEM	REQUIRED	HELPFUL HINTS
Driver	<ul style="list-style-type: none"> <li>Platform Driver to stand on, at rear of sled</li> <li>Handle to hold on to while driving</li> </ul>	Make Platform about 12” long, with a non-slip surface
Passenger	<ul style="list-style-type: none"> <li>Seating location ahead of Driver</li> </ul>	Ease of entry & exit helps
Sled Runners	<ul style="list-style-type: none"> <li>Exactly two required (no tobaggan or 3-runner sleds)</li> </ul>	24” apart is good for stability. Material choice is yours- make from wood, PVC Pipe, skis (wood runners & skis have been most successful) Consider waxing them.
Pulling Rope	<ul style="list-style-type: none"> <li>Strong</li> <li>Securely fastened to front of sled</li> </ul>	Make rope thick enough to hold, and long enough for the number of Dogs you will have. Allow enough slack to prevent dogsled from overrunning fallen Dogs
Protruding Handles	<ul style="list-style-type: none"> <li>Not Allowed</li> </ul>	Avoid any protrusions that could entangle Dogs. A push bar may secured to the sled <b>only</b> for the <b>Dogsled Push</b> . It must be removed for all other events. Check with committee Chair.
Sled Making Materials	<ul style="list-style-type: none"> <li>Consider Safety First</li> </ul>	Use your good judgement